

# Semantically Lifted Programming

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**Eduard Kamburjan**

University of Oslo  
TCS Seminar, 16.09.23

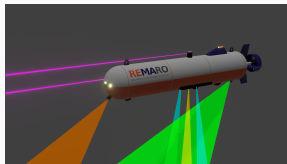


**Ontologies are logically formalized domain knowledge**



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- Intelligence for autonomous systems, e.g., for robotics

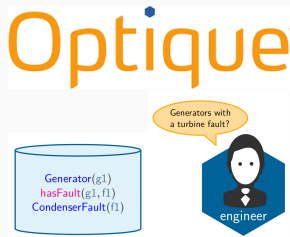


**REMARO**  
RELIABLE AI FOR MARINE ROBOTICS



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Surrounding theories and tools are Semantic Technologies

### How to use ontologies in programming?

- Make domain knowledge available to the programmer
- Reduce redundancy between program and other artifacts
- Simplify communication with users/domain experts



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### This Talk

- First results, challenges, on-going research
- Use ontologies in programming to enable Digital Twins.

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*Knowledge Graphs* are a framework to (a) represent, (b) reason over, and (c) query domain knowledge and data.

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SPARQL: SELECT ?x WHERE { ?x a GrandParent }

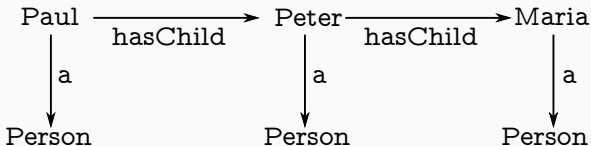
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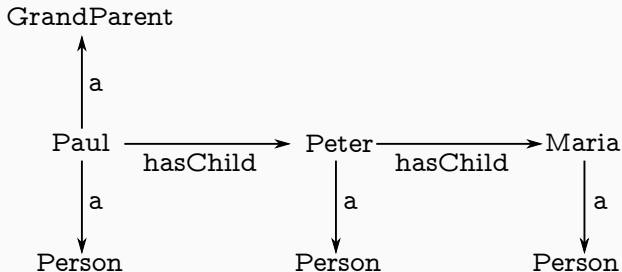
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# **Semantically Lifted Programs and Digital Twins**

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## Semantically Lifted States

A semantically lifted program can interpret its own program state as a knowledge graph and reflect on itself through it.

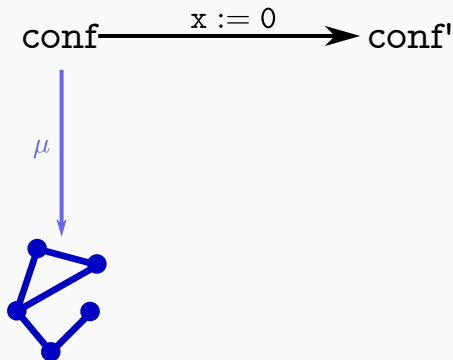
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`conf`  $\xrightarrow{x := 0}$  `conf'`

# Semantically Lifted States

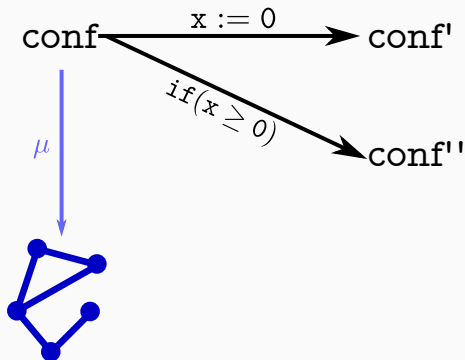
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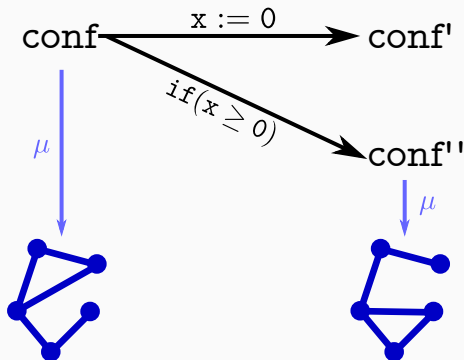
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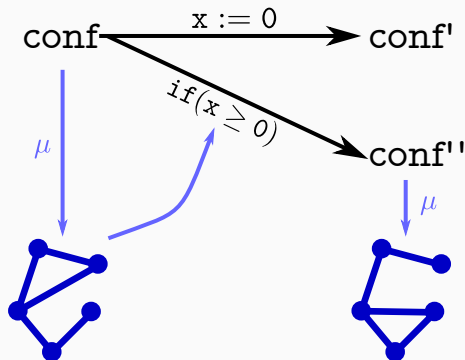
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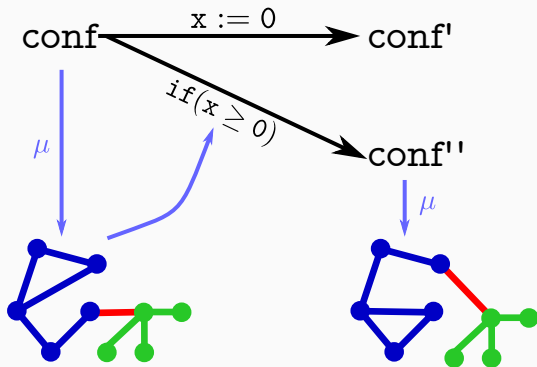


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## Example

```
1 class C (Int i) Unit inc() this.i = this.i + 1; end end  
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```
prog:C a prog:class. prog:C prog:hasField prog:i.  
run:obj1 a prog:C. run:obj1 prog:i 5.  
.....
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A representation of (a) the full AST and (b) the full runtime state.

Given the lifted state, we can use it for multiple operations.

- **Access it** to retrieve objects without traversing pointers.
- **Enrich it** with an ontology, perform logical reasoning and retrieve objects using a query *using the vocabulary of the domain*.
- **Combine it** with another knowledge graph and access external data based on information from the current program state.

# Semantic Programming

```
1 class Platform(List<Server> serverList) ... end
2 class Server(List<Task> taskList) ... end
3 class Scheduler(List<Platform> platformList)
4   Unit reschedule()
5     List<Platform> l
6       := access("SELECT ?x WHERE {?x a :Overloaded}");
7     this.adaptPlatforms(l);
8   end
9 end
```

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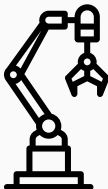
```
:Overloaded
owl:equivalentClass [
  owl:onProperty (:tasks, :length);
  owl:minValue 3;
].
```

A digital twin system connects a physical asset with its own (simulation) models using data streams and commands.



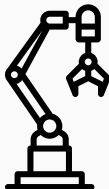
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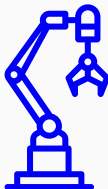


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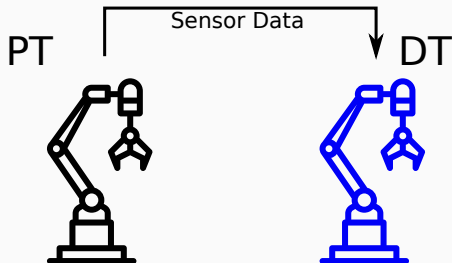


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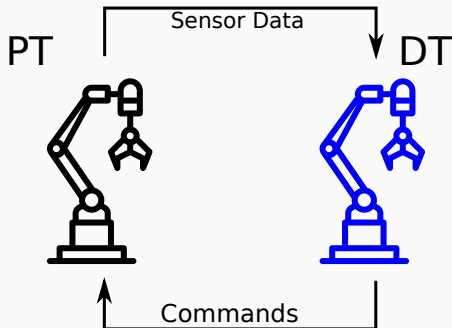
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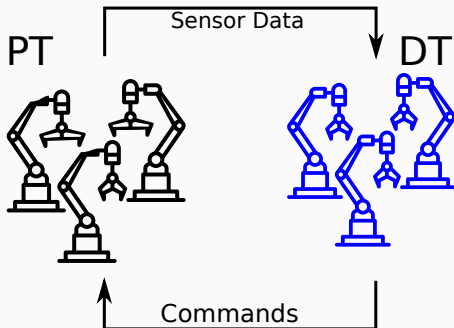
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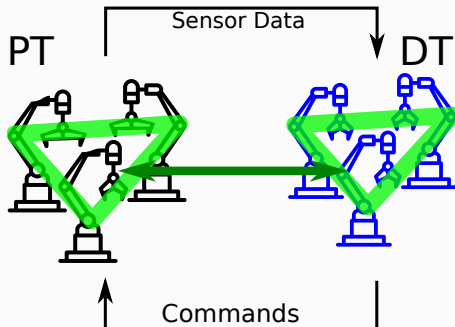
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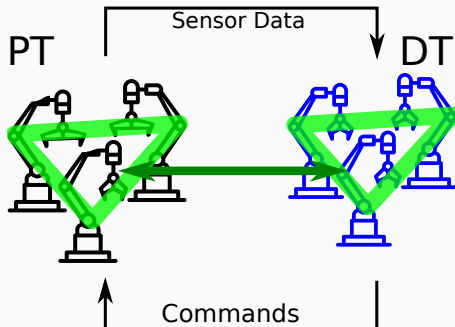
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- Common data representation
- Data view on both twins: Twinning as a data property

# Knowledge Graphs and Asset Models

## Asset Model

An asset model is an organized, digital description of the composition and properties of a physical asset.

## Our Asset Model

A knowledge graph describing the structure of the physical twin.



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```
ast:heater1 a ast:Heater. ast:heater1 ast:in ast:room1.  
ast:heater2 a ast:Heater. ast:heater2 ast:in ast:room2.  
ast:heater1 ast:id 13. ast:heater2 ast:id 12.  
ast:room1 ast:leftOf ast:room2.
```

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```
htLeftOf subPropertyOf ast:in o ast:leftOf o inverse(ast:in)
```

# Checking the Twinning Property

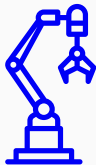
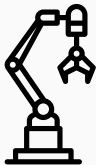
## Combining the Knowledge

- Export asset model of physical system as knowledge graph
- Export program state with simulators as knowledge graph
- Formulate constraints over combined knowledge

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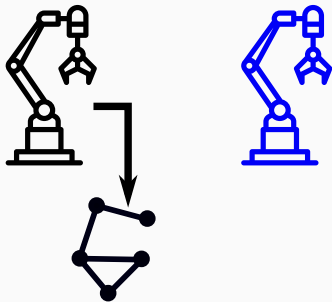
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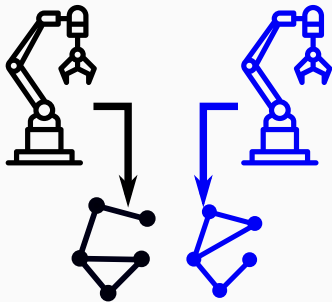
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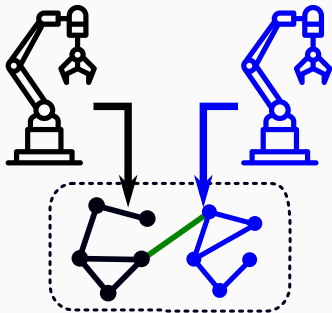
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## Possible Constraints

- Constraint on asset model  
*“Is the asset model consistent?”*
- Constraint on program  
*“Is this a sensible simulation structure?”*
- Constraints on twinning  
*“Does the program have the same structure as the asset?”*



## Functional Mock-Up Interface (FMI)

Standard for (co-)simulation units, called function mock-up units (FMUs). Can also serve as interface to sensors and actuators.

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```
1 //simplified shadow
2 class Monitor(Cont[out Double val] sys,
3               Cont[out Double val] shadow)
4 Unit run(Double threshold)
5   while shadow != null do
6     sys.doStep(1.0); shadow.doStep(1.0);
7     if(sys.val - shadow.val >= threshold) then ... end
8   end ...
```

## Constraints on Digital Twins

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## SMOL with FMOs

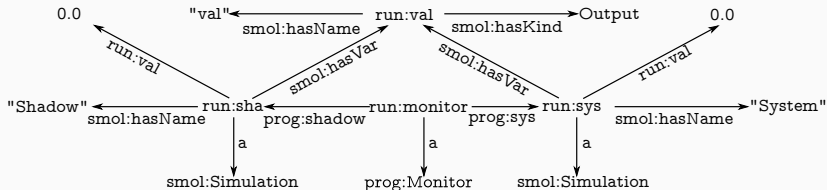
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*Knowledge Structures over Simulation Units*, Kamburjan and Johnsen. [ANNSIM'22]

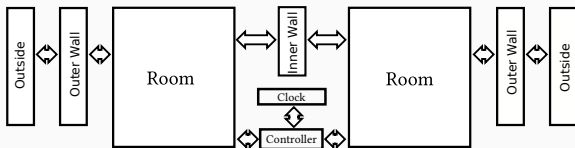
### SPARQL

Define structural requirements as queries in SPARQL on *combined* knowledge graph, to use domain constraints on digital twins.

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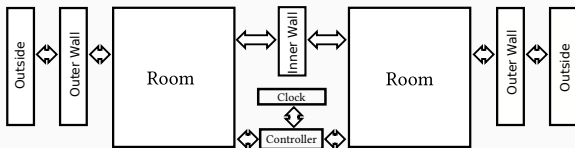
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```
1 class Room(Cont[...] f,  
2     Wall inner, Wall outer, Controller ctrl,  
3     Int id) end  
4 class Controller(Cont[...] f,  
5     Room left, Room right, Int id) end  
6 class InnerWall(Cont[...] f, Room left, Room right) end
```



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## SPARQL

Define structural requirements as queries in SPARQL on *combined* knowledge graph, to use domain constraints on digital twin.

Query to detect non-sensical setups:

```
SELECT ?room WHERE { ?ctrl a prog:Controller.  
                      ?ctrl prog:left ?room.  
                      ?ctrl prog:right ?room }
```

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Query to check structural consistency for heaters:

```
SELECT * WHERE { ?o1 prog:id ?id1. ?h1 ast:id ?id1.  
                 ?o2 prog:id ?id2. ?h2 ast:id ?id2.  
                 ?h1 htLeftOf ?h2.  
                 ?c a prog:Controller.  
                 ?c prog:left ?o1. ?c prog:right ?o2.}
```

# On-Going Work: Repairing your Twin

## Semantic Reflection

One can use the knowledge graph *within* the program to detect structural drift: Formulate query to retrieve all mismatching parts

```
1 ....
2 List<Repairs> repairs =
3 construct("SELECT ?room ?wallLeft ?wallRight WHERE
4   {?x ast:id ?room.
5     ?x ast:right [ast:id ?wallRight].
6     ?x ast:left [ast:id ?wallLeft].
7     FILTER NOT EXISTS {?y a prog:Room; prog:id ?room.}}");
```

Repair function must restore structure.

*Digital Twin Reconfiguration Using Asset Models*, Kamburjan et al. [ISoLA'22]

# Program Analysis and Optimization

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## Optimization and Static Analysis of SMOL

- Every program optimization is unsound for SMOL, because the whole AST can be accessed through semantic reflection.
- Similarly, Garbage Collection is not possible, because every objects can be accessed even if no pointers to it exist.
- Static Analysis requires to analyze possible results of queries

## Tools from Description Logic

First results that two notions from Description Logics can help with garbage collection and typing: *ontology modules* and *query subsumption*.

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## Ontology Module

Given a KB  $\mathcal{K}$  and a signature  $\Sigma$ , the module  $\mathcal{M}_{\mathcal{K}}^{\Sigma}$  of  $\mathcal{K}$  w.r.t.  $\Sigma$  is a sub-KB that gives the same answers w.r.t.  $\Sigma$ .

- $\mathcal{M}_{\mathcal{K}}^{\Sigma} \subseteq \mathcal{K}$
- $\forall q. (\mathbf{sig}(q) \subseteq \Sigma) \rightarrow \text{ans}(\mathcal{K}, q) = \text{ans}(\mathcal{M}_{\mathcal{K}}^{\Sigma}, q)$

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- $\forall q. (\mathbf{sig}(q) \subseteq \Sigma) \rightarrow \text{ans}(\mathcal{K}, q) = \text{ans}(\mathcal{M}_{\mathcal{K}}^{\Sigma}, q)$
- Modules may expand signature  $\mathbf{sig}(\mathcal{M}_{\mathcal{K}}^{\Sigma}) \supseteq \Sigma$
- Multiple notions of modules available
- Beware: ontology modules are *extracted*



## Ontology Modules: Example

$$\mathcal{K} = \{\alpha_1 = \text{Busy} \sqsubseteq \text{Platform} \sqcap \text{NonEmpty}, \\ \alpha_2 = \text{NonEmpty} \sqsubseteq \exists \text{servers.List}, \alpha_3 = \text{Task} \sqsubseteq \text{Object}, \\ \text{Platform}(a), \text{List}(b), \text{Task}(c), \text{servers}(a, b)\}$$

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## Application

- Use  $\mathcal{M}_{\mathcal{K}}^{\text{sig}(Q)}$  to approximate dependencies of  $\text{access}(Q)$ .
- E.g., garbage collection: remove object if it is in no module.

## Challenge

Does `List<C> l := access(...)`; indeed return a list of `C` objects?  
KGs are untyped, deriving concepts requires reasoning....

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## Query Containment under Entailment Regimes

A query  $Q$  is contained in  $Q'$  under some entailment regime for KG  $\mathcal{K}$ ,  $(Q \subseteq_{\text{er}}^{\mathcal{K}} Q')$  if all answers to  $Q$  are also answers to  $Q'$ .

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KGs are untyped, deriving concepts requires reasoning....

## Query Containment under Entailment Regimes

A query  $Q$  is contained in  $Q'$  under some entailment regime for KG  $\mathcal{K}$ , ( $Q \subseteq_{er}^{\mathcal{K}} Q'$ ) if all answers to  $Q$  are also answers to  $Q'$ .

$$\text{(acc-type)} \frac{\Gamma \vdash l : \mathbf{List}\langle C \rangle \quad \text{SELECT } ?x \{P\} \subseteq_{er}^{\mathcal{K}} \text{SELECT } ?x \{?x \text{ a prog} : C\}}{\Gamma \vdash_{er}^{\mathcal{K}} l := \text{access}(\text{"SELECT } ?x \{P\}\text{"})}$$

Where  $\mathcal{K}$  does *not* contain the lifted state, but only the ontology.



## Conclusion

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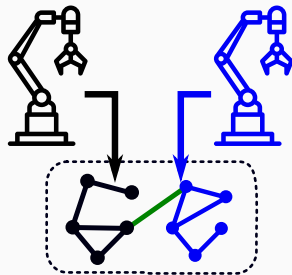
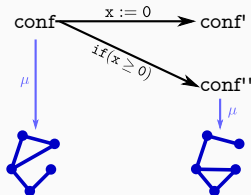
## Semantically Lifted Programs and Semantic Reflection

- Combining knowledge representation and programming
- Fully formal setting for digital twins
- Future work: static analysis, concurrency

# Conclusion

## Semantically Lifted Programs and Semantic Reflection

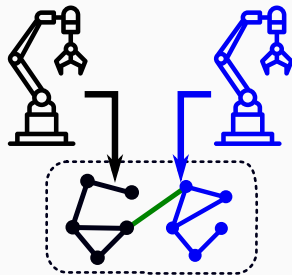
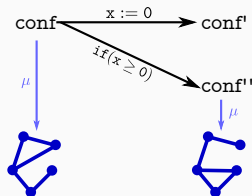
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Thank you for your attention