Declarative Lifecycle Management in Digital Twins

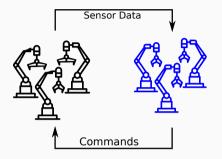
Eduard Kamburjan¹

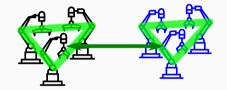
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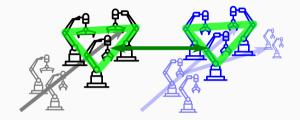
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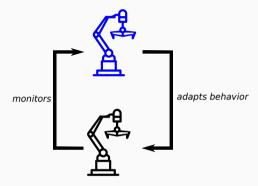
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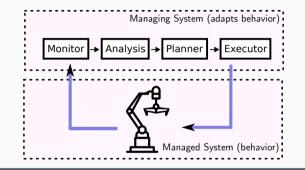








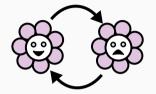




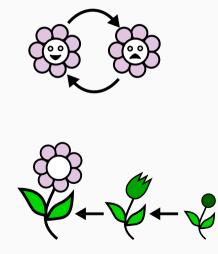
- Managing system itself must adapt to more changes of the managed system
- Changes in structure and lifecycle stage of the managed system

Contribution: A two-layered self-adaptation architecture for lifecycles in DTs

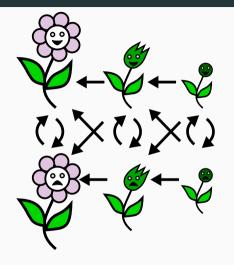
Digital Twins and Structural Self-Adaptation



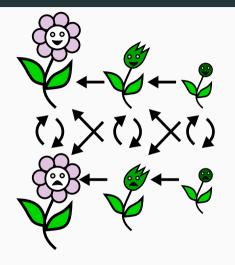
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- Each lifecycle stage requires a different setup, different MAPE components etc.



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- Each lifecycle stage requires a different setup, different MAPE components etc.
- May also be part of multiple lifecycles, lifecycles may interact
- Do we really need to model the whole transition system?



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Operational vs. Declarative Lifecycles

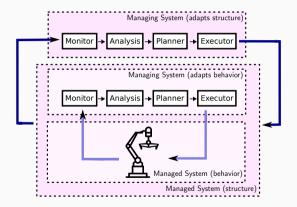
- An operational lifecycle describes how to change between stages
- A declarative lifecycle describes what it means to by at a stage

Digital Twins as Two-Layered Self-Adaptive Systems

Г	Managing System (adapts structure) ► Monitor → Analysis → Planner → Executor	
	Managing System (adapts behavior) Monitor → Analysis → Planner → Executor	
-	Managed System (behavior)	~
	Managed System (structure)	

- Second layer of self-adaptation
- Monitors the *structure* of the level-1 system
- Does also consider the state of the PT
- E.g., given a sick plant, do I have the right components to monitor its specific health requirements?

Digital Twins as Two-Layered Self-Adaptive Systems



- Lifecycle stages are declarative, with two elements as their definition
- membership predicate: When an asset is considered to be in a stage
- consistency predicate: When an asset's assigned components are considered consistent with its stage
- Self-adaptation is generic: Abduct an explanation with which components as asset would be consistent with its detected stage

Declarative Stages

Declarative Lifecycle Stages

Definition (Stage)

Let ${\mathcal A}$ be an asset class. Let ${\mathcal C}$ be a set of component classes.

 $\mathsf{D}_{\mathcal{A},\mathcal{C}} = \langle \textit{member},\textit{consistent} \rangle$

- member $\subseteq \mathcal{A}$ are the target assets
- consistent \subseteq member $\times 2^{\mathcal{C}}$ are the required components

$$\begin{array}{ll} \mathsf{D}_{\mathsf{Sick}} &= \{\textit{member}_{\mathsf{Sick}},\textit{consistent}_{\mathsf{Sick}}\}\\ \textit{member}_{\mathsf{Sick}} &= \{a \mid \mathsf{ndvi}(a) \leq 0.5\}\\ \textit{consistent}_{\mathsf{Sick}} &= \{(a,X) \mid a \in \textit{member}_{\mathsf{Sick}}, \mathsf{analyzer}_{\textit{moisture}}^{\leq 5}(a) \in X\} \end{array}$$

Lifecycles

Definition (Lifecycle)

Let \mathcal{A} be an asset class and I an index set. A *lifecycle* $L_{\mathcal{A}}$ for \mathcal{A} is a set of declarative stages $(D_{\mathcal{A},\mathcal{C},i})_{i\in I}$ such that every asset from \mathcal{A} is in exactly one stage: (1) $\mathcal{A} = \bigcup_{i\in I} member_{D_{\mathcal{A},\mathcal{C},i}}$ (2) $\forall i,j\in I$. $i\neq j \Rightarrow member_{D_{\mathcal{A},\mathcal{C},i}} \cap member_{D_{\mathcal{A},\mathcal{C},j}} = \emptyset$

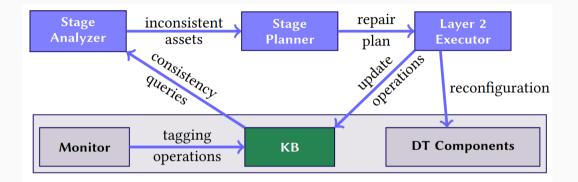
$$\begin{array}{ll} \mathsf{D}_{\mathsf{Healthy}} &= \{\textit{member}_{\mathsf{Healthy}},\textit{consistent}_{\mathsf{Healthy}} \}\\ \textit{member}_{\mathsf{Healthy}} &= \{a \mid \mathsf{ndvi}(a) > 0.5 \}\\ \textit{consistent}_{\mathsf{Healthy}} &= \{(a,X) \mid a \in \textit{member}_{\mathsf{Healthy}}, \mathsf{analyzer}_{\textit{moisture}}^{\leq 10}(a) \in X \} \end{array}$$

Definition (Compatibility)

The stages D_1 and D_2 are *compatible* if, for all $a \in member_{D_1} \cap member_{D_2}$ there is some $X \subseteq \overline{C}$ such that $(a, X) \in consistent_{D_1}$ and $(a, X) \in consistent_{D_2}$

- Two lifecycles are compatible if all their stages are compatible
- Compatible stages may restrict each others consistency, but not make it impossible
- Simple composition, akin to cross-product

Specialized Architecture



- KB keeps track of tagged values from physical twin
- KB keeps track of assignment from layer-1 components to assets
- Each change in components must be recorded

Algorithm (simplified)

Definition (Abduction-Based Self-adaptation)				
For one asset <i>a</i> , with one lifecycle.				
1. Retrieve assigned components X	(Monitor)			
2. Check if $a \in member_{D} \land (a, X) ot \in consistent_{D}$	(Analyze)			
3. If so, abduce for which X' , we have $(a,X')\in consistent_{D}$	(Plan)			
4. Remove components in $X \setminus X'$	(Execute)			
5. Add components in $X'\setminus X$	(Execute)			

- Require logical representation of asset and component information
- Full details for multiple lifecycles in paper, requires to abduce over all consistency sets at the same time.

Example

 New sensors value indicates that plant P is sick, but inner loop is still for the healthy one

$$\begin{split} \mathsf{ndvi}(\mathsf{P}) &\doteq 0.4, & \mathsf{P} \in \textit{member}_{\mathsf{Sick}}, \\ \mathsf{analyzer}_{\textit{moisture}}^{\leq 10}(\mathsf{P}) \in X, & \mathsf{P} \not\in \textit{consistent}_{\mathsf{Sick}} \end{split}$$

Abduce solution

$$\mathsf{analyzer}_{\mathit{moisture}}^{\leq 5}(\mathtt{P}) \in X$$

- Generate and execute plan

$$\begin{split} \mathsf{ndvi}(\mathsf{P}) &\doteq 0.4, & \mathsf{P} \in \textit{member}_{\mathsf{Sick}}, \\ \mathsf{analyzer}_{\textit{moisture}}^{\leq 5}(\mathsf{P}) \in X, & \mathsf{P} \in \textit{consistent}_{\mathsf{Sick}} \end{split}$$



Semantic Architecture

Requirements for Implementation

- Reasoning, especially deductive and abductive reasoning
- Representing structured data
- Easy to query, able to model asset data

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- Evaluation on GreenhouseDT exemplar for self-adaptive systems
- Details in paper

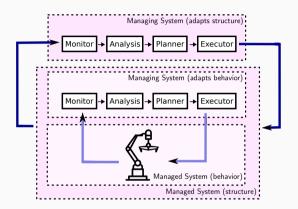
Conclusion

Contributions

- Declarative formalization and management of lifecycles
- Generic, two-layered self-adaptation for digital twins

Future Work

- Further composition operations on declarative stages
- *n*-layered self-adaptive Digital twins



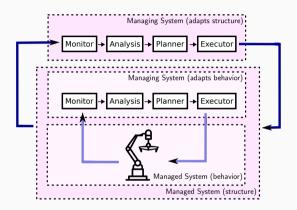
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Thank you for your attention