

Semantical Reflection for Computational Structures

Eduard Kamburjan

and collaborators

SIRIUS Lunch Seminar 14.11.23

University of Oslo



Reflection



What is Reflection?

- Reasoning about oneself
- Reasoning about the relation to the environment
- Forming insights: expectations and memories
- Acting on reflective insights

Reflection



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How can we program reflective applications?

Beyond OO Reflection

In programming, reflection refers to the ability to manipulate runtime structures, such as classes directly – We want more:

- Reasoning about runtime structures
 - Relate runtime structures to application domain
 - Formulate models and data based on this relation
-
- How to connect a program with its application domain?
 - How to interpret a program through the lens of its domain?
 - How to express and adhere to domain knowledge at runtime?

Semantically Lifted Programs



Knowledge Graphs

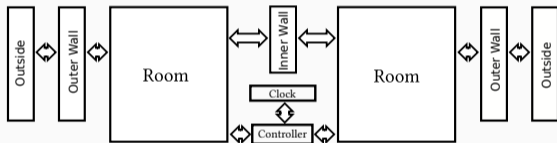
Triple-Based Knowledge Representation

Knowledge Graphs are a framework to represent (RDF), reason (OWL) over, and query (SPARQL) domain knowledge and data. Example: Asset model of a house.

Knowledge Graphs

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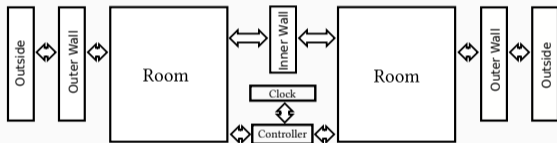
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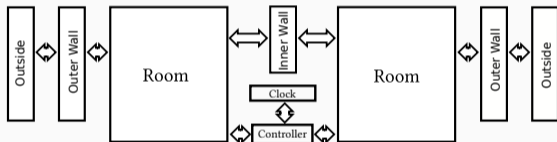


```
ast:heater1 a ast:Heater. ast:heater1 ast:in ast:room1.  
ast:heater2 a ast:Heater. ast:heater2 ast:in ast:room2.  
ast:heater1 ast:id 13. ast:heater2 ast:id 12.  
ast:room1 ast:leftOf ast:room2.
```


Knowledge Graphs

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```
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```

```
ast:heater2 a ast:Heater. ast:heater2 ast:in ast:room2.
```

```
ast:heater1 ast:id 13. ast:heater2 ast:id 12.
```

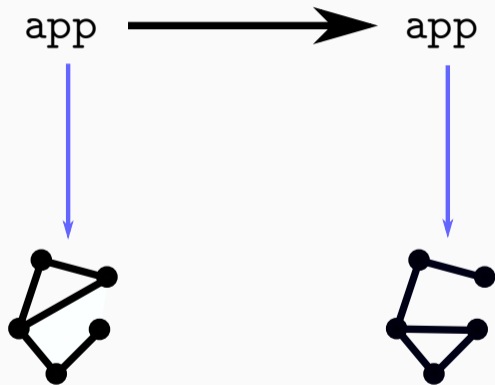
```
ast:room1 ast:leftOf ast:room2.
```

```
htLeftOf subPropertyOf ast:in o ast:leftOf o inverse(ast:in)
```

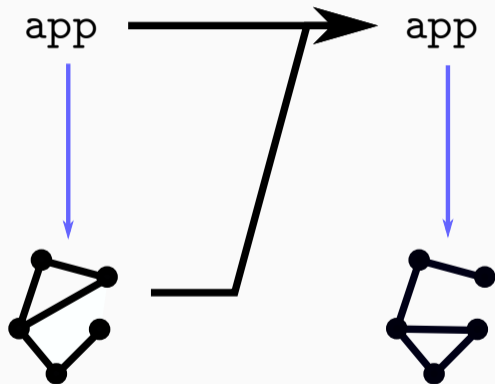
Semantically Lifted Programs

app \longrightarrow app

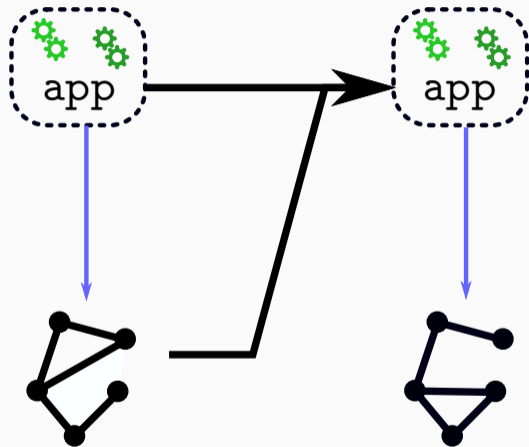
Semantically Lifted Programs



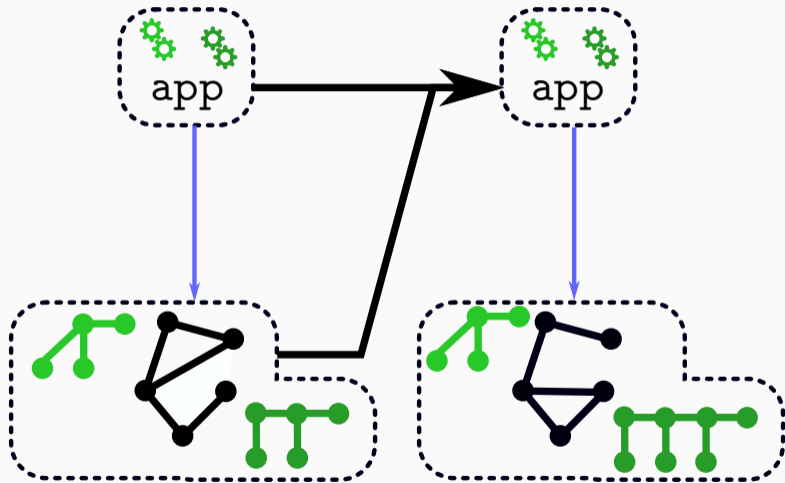
Semantically Lifted Programs



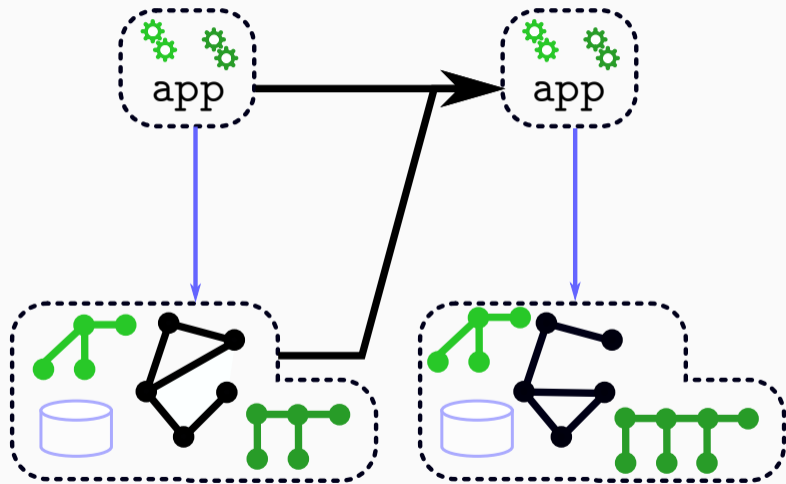
Semantically Lifted Programs



Semantically Lifted Programs



Semantically Lifted Programs



Direct Mapping of Program States

SMOL: Integration of Semantics and Semantic Technologies

Map each program state to a knowledge graph and allow program to operate on the KG. Implemented in SMOL (smolang.org).

```
1 class C (Int i) Unit inc(){ this.i = this.i + 1; } end  
2 Main C c = new C(5); Int i = c.inc(); end
```


Direct Mapping of Program States

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```
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2 Main C c = new C(5); Int i = c.inc(); end
```

```
prog:C a prog:class. prog:C prog:hasField prog:i.
```

```
run:obj1 a prog:C. run:obj1 prog:i 5.
```

```
run:proc1 a prog:process.
```

```
run:proc1 prog:runsOn run:obj1.
```

```
....
```

Semantic Reflection: Reasoning about oneself

```
1 class Building(List<Room> rooms) ... end
2 class Inspector(List<Building> buildings)
3   Unit inspectStreet(String street)
4     List<Building> l := access("SELECT ?x WHERE {?x a Villa. ?x :in %
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5     this.inspectAll(l);
6   end
7 end
```

Semantic Reflection: Reasoning about oneself

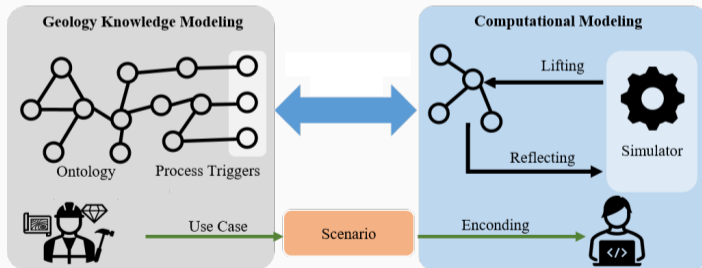
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```

Villa EquivalentTo: rooms o length some xsd:int [>= 3]

Semantic Reflection: Reasoning about oneself – GeoSimulator

Case study of using SMOL for a geological simulator

- SMOL simulators describes the effects of the process
- SMOL state is interpreted through ontology
- Geological ontology describes under which conditions a geological process starts



Semantic Reflection: Reasoning about oneself – GeoSimulator

Modeling of a geological shale structure in SMOL

```
1 class ShaleUnit extends GeoUnit
2 (Double temperature,
3  Boolean hasKerogenSource,
4  Int maturedUnits)
5  models
6  "a GeoReservoirOntology_sedimentary_geological_object;
7    location_of [a domain:amount_of_organic_matter];
8    GeoCoreOntology_constituted_by [a domain:shale];
9    has_quality [domain:datavalue %temperature; a domain:temperature
10 ] .";
10 end
```

Semantic Reflection: Reasoning about oneself – GeoSimulator

Resulting (part of the) knowledge graph

```
run:obj1 smol:models domain:obj1.  
domain:obj1 a GeoReservoirOntology_sedimentary_geological_object;  
  location_of [a domain:amount_of_organic_matter];  
  GeoCoreOntology_constituted_by [a domain:shale];  
  has_quality [domain:datavalue "10.0"^^xsd:Double; a domain:temperature].
```

Semantic Reflection: Reasoning about oneself – GeoSimulator

Simulation driver

```
1 List<ShaleUnit> fs =
2 member(domain:models some (obo:participates_in some domain:
   oil_window_maturation_trigger));
3 while fs != null do
4   fs.content.mature(); fs = fs.next;
5 end
```

For Mandal-Ekofisk field, simulation gives similar results as original study (2mya steps)

	SMOL	Cornford'94	Time Difference
Start M.	52ma	~50ma	~2mya
End M.	14ma	~23ma	~9mya
Crit. Moment	28ma	~30ma	~2mya

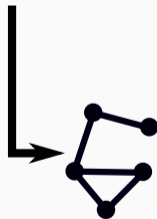
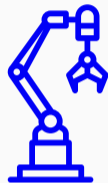
**Semantic Reflection:
Structurally Self-Adaptive Digital
Twins**



Semantic Reflection: Comparing with Expectations

Is our digital twin twinning the right thing?

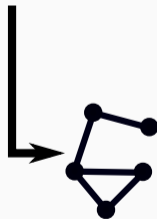
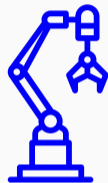
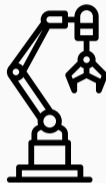
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- Export program state with simulators as KG
- Formulate constraints over combined KG



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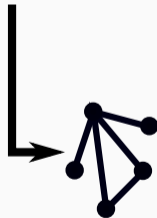
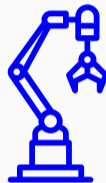
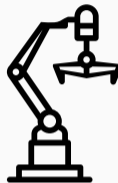
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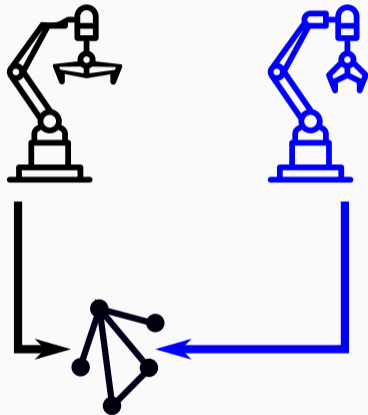
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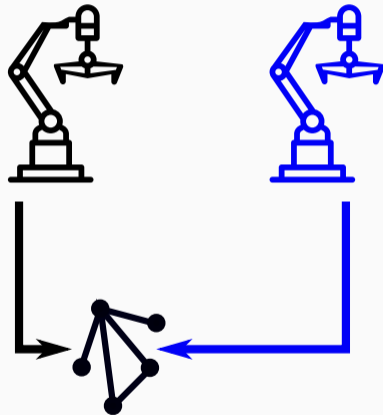
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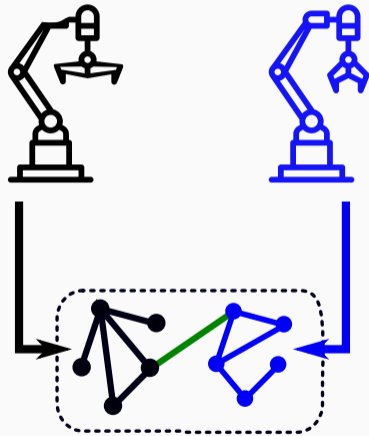
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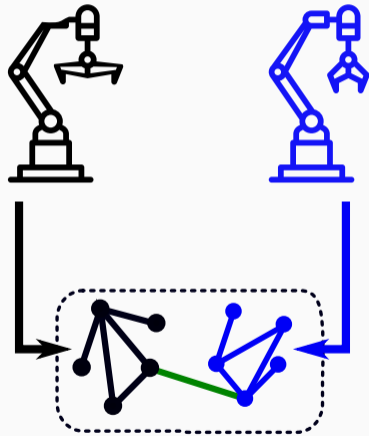
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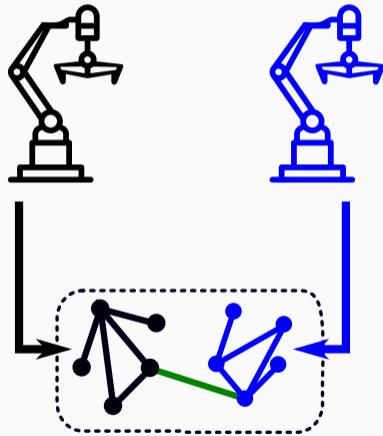
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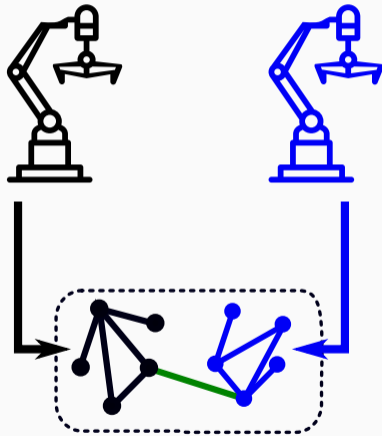
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Possible Constraints

- Constraint on program
“Is this a sensible simulation structure?”
- Constraints on twinning
“Does the program have the same structure as the asset?”



Functional Mock-Up Interface (FMI)

Standard for (co-)simulation units, called function mock-up units (FMUs). Can also serve as interface to sensors and actuators.

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```
1 //simplified shadow
2 class Monitor(FMO[out Double val] sys,
3               FMO[out Double val] shadow)
4   Unit run(Double threshold)
5     while shadow != null do
6       sys.doStep(1.0); shadow.doStep(1.0);
7       if(sys.val - shadow.val >= threshold) then ... end
8     end ...
```

Semantic Reflection: Structurally Self-Adaptive Digital Twins

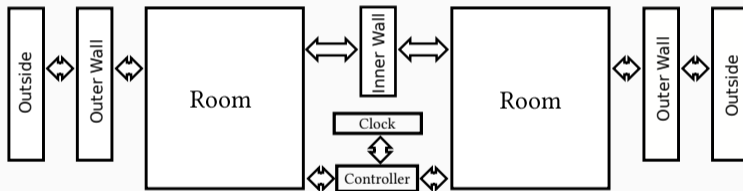
SPARQL

Define structural requirements as queries in SPARQL on *combined* knowledge graph, to use domain constraints on digital twins.

Semantic Reflection: Structurally Self-Adaptive Digital Twins

SPARQL

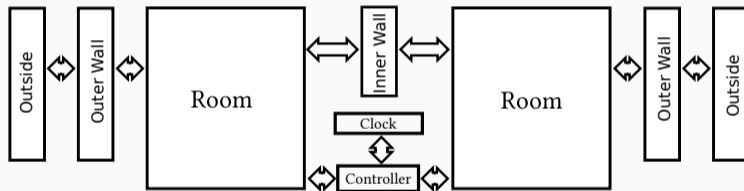
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Semantic Reflection: Structurally Self-Adaptive Digital Twins

SPARQL

Define structural requirements as queries in SPARQL on *combined* knowledge graph, to use domain constraints on digital twins.



```
1 class Room(FMO f, Wall inner, Wall outer, Controller ctrl, Int id) end
2 class Controller(FMO f, Room left, Room right, Int id) end
3 class InnerWall(FMO f, Room left, Room right) end
```

Semantic Reflection: Structurally Self-Adaptive Digital Twins

SPARQL

Define structural requirements as queries in SPARQL on *combined* knowledge graph, to use domain constraints on digital twin.

Query to detect non-sensical setups:

```
SELECT ?room WHERE {  
    ?ctrl a prog:Controller.  
    ?ctrl prog:left ?room.  
    ?ctrl prog:right ?room }
```

Semantic Reflection: Structurally Self-Adaptive Digital Twins

SPARQL

Define structural requirements as queries in SPARQL on *combined* knowledge graph, to use domain constraints on digital twin.

Query to check structural consistency for heaters:

```
SELECT * WHERE { ?o1 prog:id ?id1. ?h1 ast:id ?id1.  
                 ?o2 prog:id ?id2. ?h2 ast:id ?id2.  
                 ?h1 htLeftOf ?h2.  
                 ?c a prog:Controller.  
                 ?c prog:left ?o1. ?c prog:right ?o2.}
```

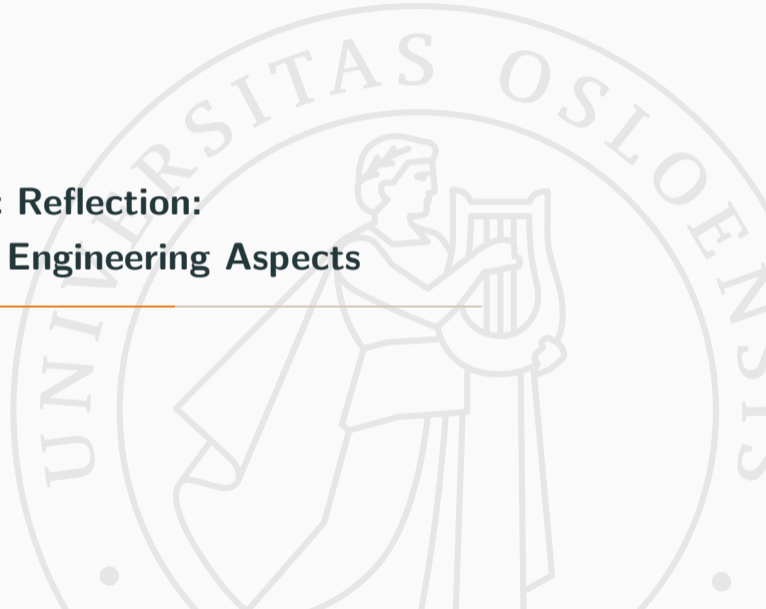

Semantic Reflection: Structurally Self-Adaptive Digital Twins

Semantic Reflection

One can use the knowledge graph *within* the program to detect structural drift: Formulate query to retrieve all mismatching parts

```
1 ....
2 List<Repairs> repairs =
3   construct("SELECT ?room ?wallLeft ?wallRight WHERE
4     {?x ast:id ?room.
5     ?x ast:right [ast:id ?wallRight].
6     ?x ast:left [ast:id ?wallLeft].
7     FILTER NOT EXISTS {?y a prog:Room; prog:id ?room.}}");
```

Semantic Reflection: Software Engineering Aspects



Static Guarantees

How can we ensure that semantic reflection does not cause runtime errors?

```
1 class Building(List<Room> rooms) ... end
2 class Inspector(List<Building> buildings)
3   Unit inspectStreet(String street)
4     List<Building> l := access("SELECT ?x WHERE {?x a Villa}");
5     this.inspectAll(l);
6   end
7 end
```

Type checking reflection reduces to query containment, if the ontology \mathcal{K} is known.

$$\text{Villa} \sqsubseteq_{\mathcal{K}} \text{Building}$$

Connecting Class Models

How can we connect OWL and OO class models?

- Generate program classes from ontology
- Generate program classes for RDF structures
- Generate program classes for *queries*

Bridging the Gap

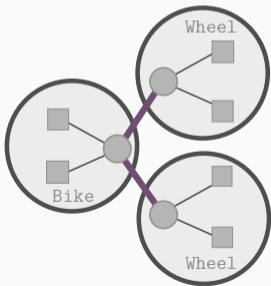
- Use retrieval queries as interface between class models
- Do not connect *concepts*, define *data retrieval*
- Annotate query to class, not execution point
- Implemented for Java, extended with Liskov Principle for subtyping

Example: Bike and Wheels

```
1 class Wheel (Int wheelId, Int year) end  
2 class Bike (Int bId, Int year, Wheel front, Wheel back) end
```

Example: Bike and Wheels

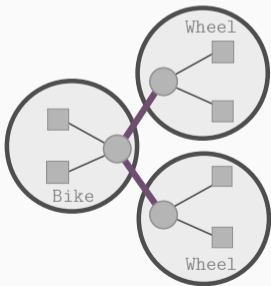
```
1 class Wheel (Int wheelId, Int year) end
2 class Bike (Int bId, Int year, Wheel front, Wheel back) end
```



```
Q = SELECT * WHERE
  ?b :bId ?id;
  :prod ?year;
  :back ?back;
  :front ?front.
?back :wheelId ?wheelId1;
  :prod ?year1.
?front :wheelId ?wheelId2;
  :prod ?year2.
```

Example: Bike and Wheels

```
1 List<Result> res = query(Q); Result r = res[0];
2 Wheel w1 = new Wheel(r.get("wheelId1"), r.get("year1"));
3 Wheel w2 = new Wheel(r.get("wheelId2"), r.get("year2"));
4 Bike b = new Bike(r.get("id"), r.get("year"), w1, w2);
5 print(b.front.id);
```

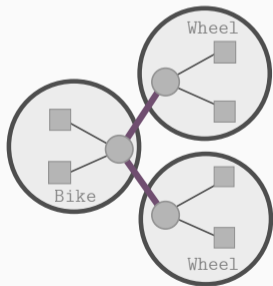


```
Q = SELECT * WHERE
  ?b :bId ?id;
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      :back ?back;
      :front ?front.
?back :wheelId ?wheelId1;
      :prod ?year1.
?front :wheelId ?wheelId2;
      :prod ?year2.
```

Example: Bike and Wheels

Challenges

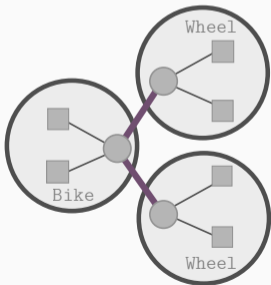
- Data access is **not type safe**
- Query is **disconnected from class**
- Query is **non-modular**: class structure is ignored, no reuse



```
Q = SELECT * WHERE
  ?b :bId ?id;
    :prod ?year;
    :back ?back;
    :front ?front.
?back :wheelId ?wheelId1;
      :prod ?year1.
?front :wheelId ?wheelId2;
      :prod ?year2.
```


Links — Detailed Explanation

```
1 class Wheel anchor ?w (Int wheelId, Int year) end
2   retrieve SELECT ?wheelId ?year { ?w :wheelId ?wheelId; :prod ?year. }
3
4 class Bike anchor ?b (Int bId; Int year;
5   link(?b :front ?front) Wheel front;
6   link(?b :back ?back) Wheel back;
7 ) end retrieve SELECT ?id ?year { ?b :bId ?bId; :prod ?year. }
```



```
Q = SELECT * WHERE
  ?b :bId ?bId;
    :prod ?year;
    :back ?back;
    :front ?front.
?back :wheelId ?wheelId1;
  :prod ?year1.
?front :wheelId ?wheelId2;
  :prod ?year2.
```

Slegge

- Slegge is a query corpus for exploration in energy industry.
- Remodeling of 8 queries in extended SMOL using 27 classes.
- Found one bug due to copy-paste

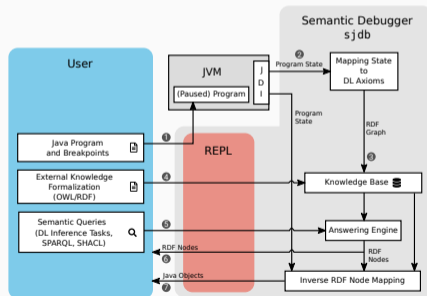
Ontologies for Programs

Two tools developed for JVM: `jdi2owl` generates a knowledge graph of a JVM state through the debugging interface. `sjdb` enables debugging of Java applications.

Software Engineering Semantic Reflection

Ontologies for Programs

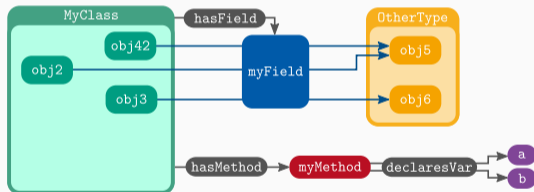
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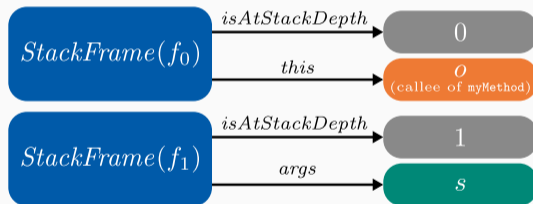
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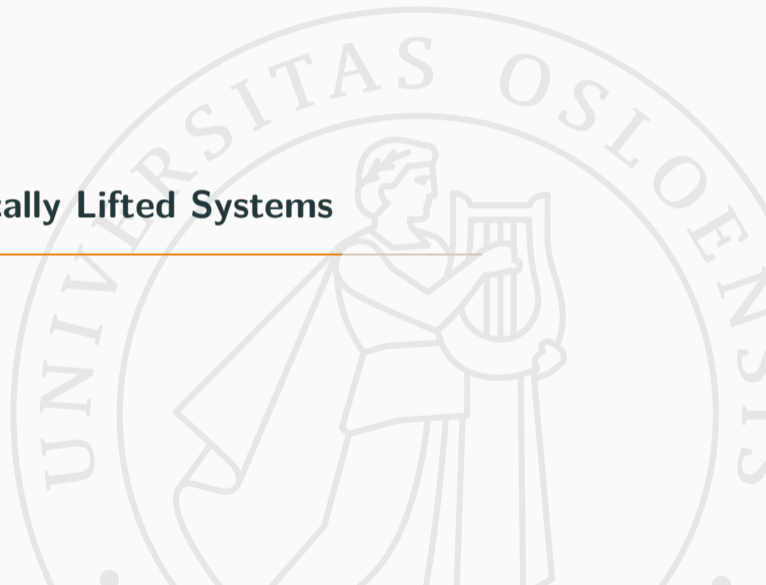
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Semantically Lifted Systems



Lifting Software Architectures

Beyond Programs

- Lifting larger programs does not scale up
- Instead: Software architecture to lift only components

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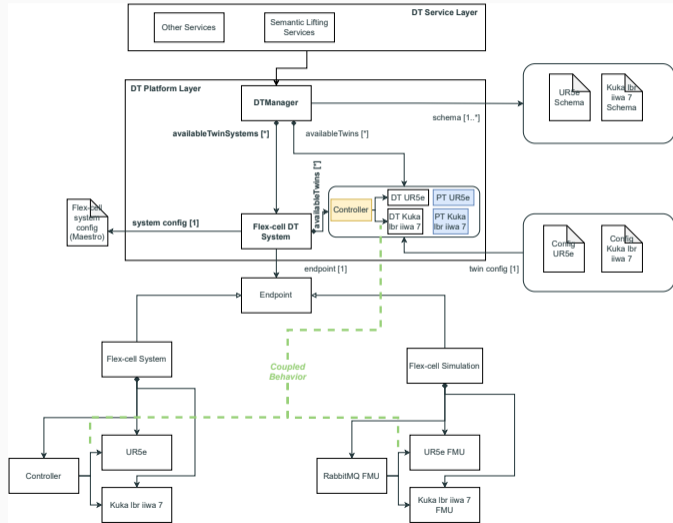


[Gil, K., Talasila, Larsen, *An Architecture for Coupled Digital Twins with Semantic Lifting*, u.S.]

Lifting Software Architectures

Beyond Programs

- Lifting larger programs does not scale up
- Instead: Software architecture to lift only components



Semantic Experiment Management

Reasoning for Reuse

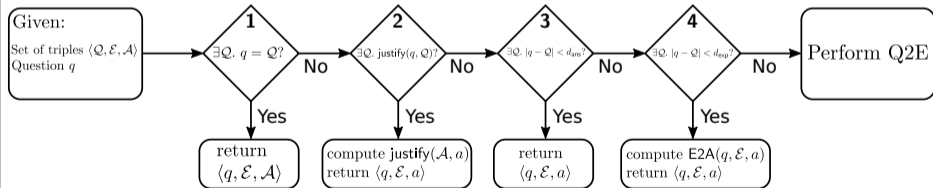
- Lifting larger programs does not scale up
- We may not be interested in the program, but computation results
- Lifting is used to detect whether reuse of computations is possible

Semantic Experiment Management

Reasoning for Reuse

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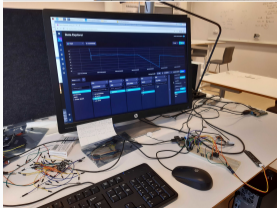
Combining Case-Based Reasoning and Deduction



Conclusion



Digital Twin Lab



Digital Twin Lab

- Working with realistic software stack
- Evaluation of proposed architectures

Verification of Domain Contracts

Towards Axiomatic Domain Semantics

So far, we have discussed how to program and use knowledge graphs.

Verification of Domain Contracts

Towards Axiomatic Domain Semantics

So far, we have discussed how to program and use knowledge graphs.

How to check whether we do it right

On-going work: A hoare logic for semantically lifted programs

$$\{pre\}s\{post\}$$

Verification of Domain Contracts

Towards Axiomatic Domain Semantics

So far, we have discussed how to program and use knowledge graphs.

How to check whether we do it right

On-going work: A hoare logic for semantically lifted programs

$$\{\text{depth} \geq 2000\} \text{ depth} += 1000; \{\text{MaturationTrigger}(\text{unit})\}$$

Verification of Domain Contracts

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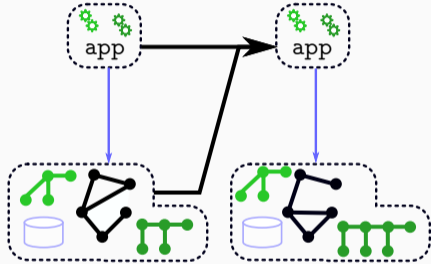
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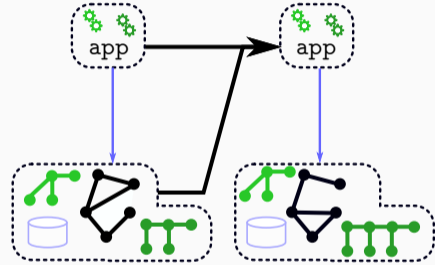
Outlook

- Ontology alignment for process and asset ontologies
- Optimization and correctness
- Long-term: Software Engineering for Symbolic AI and Reflection

Conclusion



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Thank you for your attention